

Combining Cubic Dynamical Solvers with Make/Break Heuristics to Solve SAT

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Dynamical Computing

High Degree Dynamical Solvers

Integrating SAT Heuristics

Results

Conclusions and Future Work

Motivation: Why Dynamical Computing?

Classical computing slowdown:

“The End of Moore’s Law”

Particularly acute for SAT

- ▶ Application-specific accelerators [Sohangpurwala et al., 2017, Davis et al., 2008]
- ▶ Parallel computing [Hamadi et al., 2010, Osama et al., 2021]
- ▶ **Dynamical computing** [Gabor et al., 2019, Choi, 2010, Bashar et al., 2023]

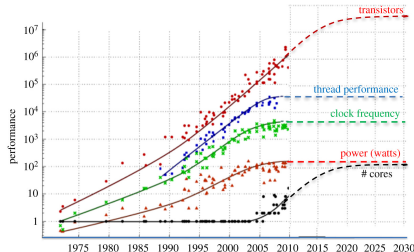
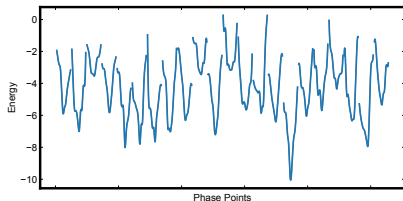


Figure: Predicted scaling of Moore’s law. From [Shalf, 2020]

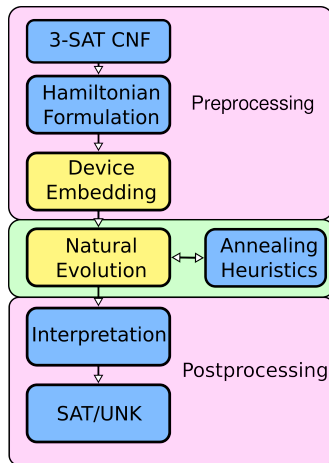
The use of a **naturally evolving** system to complete a computational task

$$F = \bigwedge_i^M (\ell_{i,1} \vee \ell_{i,2} \vee \ell_{i,3})$$

$$\mathcal{H} = \sum_i^M g(\ell_{i,1})g(\ell_{i,2})g(\ell_{i,3})$$



$$\begin{aligned} x_n &= \text{STEP}(\tilde{x}_n) \\ x_n &\in \{0, 1\}, \tilde{x}_n \in [-1, 1] \\ \min \mathcal{H} &\leftrightarrow \text{SAT } F \end{aligned}$$



Model of ferromagnetic metal behavior

- ▶ Each *physical* dipole is a “spin” $\sigma_i \in \pm 1$ on d -dimensional lattice
- ▶ Nearest-neighbor spins “couple” with strength $J > 0$
- ▶ “External” magnetic field h aligns the spins

System “Hamiltonian” $\mathcal{H}(\sigma)$:

$$\mathcal{H}(\sigma) = -J \sum_{\langle i,j \rangle} \sigma_i \sigma_j - h \sum_i \sigma_i$$

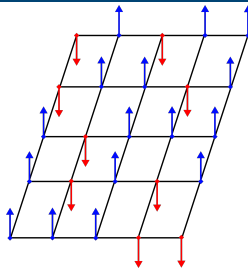


Figure: 100×100 2D lattice at fixed T [Hammel].

Models with “quenched disorder”

- ▶ Generalize $J \rightarrow \mathbf{J} = \{J_{ij}\} \in \mathbb{M}_{N \times N}$
- ▶ Arbitrary couplings
- ▶ Deep connections to SAT/Complexity Theory¹

Finding “ground state” $\sigma^* = \operatorname{argmin}_{\sigma} \mathcal{H}(\sigma) \rightarrow NP\text{-Hard}$ [Barahona, 1982, Lucas, 2014]

Suppose we know $\mathcal{H}(\sigma^*) = 0$
 $\rightarrow NP\text{-Complete}$

¹See [Percus et al., 2006]

Goal: Implement Ising^a Hamiltonians
in a **programmable** environment

- ▶ Quantum Annealing [Albash and Lidar, 2018, Ushijima-Mwesigwa et al., 2017]
- ▶ Coherent Ising Machines (CIM) [Honjo et al., 2021]
- ▶ L-C Oscillator Ising Machines (OIM) [Wang and Roychowdhury, 2019]
- ▶ **Bistable Resistively coupled Ising Machines (BRIM)** [Afoakwa et al., 2021]

^aGeneralized spin glass



Figure: D-Wave Advantage [D-Wave]

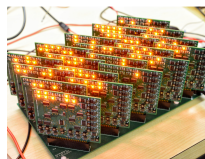


Figure: OIM [Wang et al., 2019]

J Coupling Matrix

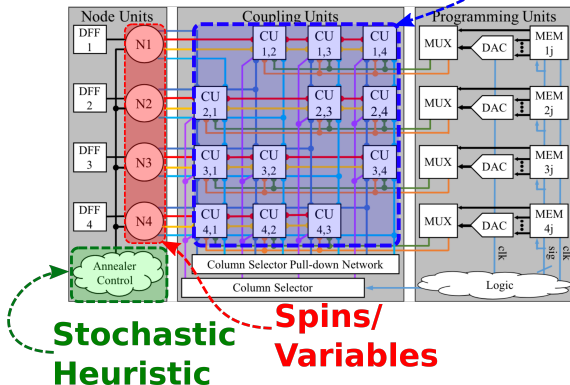


Figure: From [Afoakwa et al., 2021]

Quantized spin states (Clamp $\tilde{x}_n \rightarrow x_n$)
 "Physical Stochastic Local Search Solver"

Existing dynamical solvers limited to 2-spin interactions

What if the problem has higher degree terms?

Consider a k -SAT CNF

$$F = \bigwedge_i \left(\bigvee_j \ell_{ij} \right) \quad \text{where } \ell_{i,j} \in \{x_m, \overline{x_m}\}$$

“Natural” k -SAT Ising Hamiltonian for $\sigma \in \{-1, +1\}$:

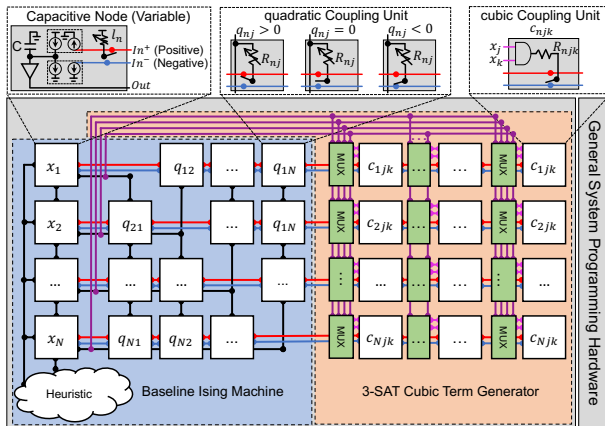
$$\mathcal{H}_{\text{SAT}}(\sigma) = \sum_i \prod_j^k g(\ell_{ij})$$

$$g(\ell_{ij}) = \begin{cases} \frac{1}{2}(1 - \sigma_m) & \ell_{ij} = x_m \\ \frac{1}{2}(1 + \sigma_m) & \ell_{ij} = \overline{x_m} \end{cases}$$

$$g_b(\ell_{ij}) = \begin{cases} 1 - x_m & \ell_{ij} = x_m \\ x_m & \ell_{ij} = \overline{x_m} \end{cases}$$

Quadratic reductions perform poorly [Gabor et al., 2019, Bashar and Shukla, 2022]

Hardware Support: “Cubic BRIM”(cBRIM)



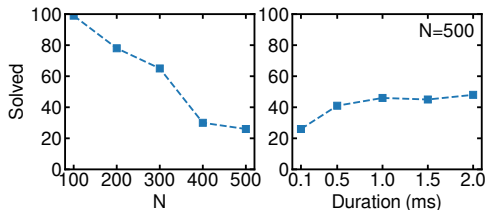
AKA “High Order Interaction”

Similar models implemented in oscillator-based systems [Bashar and Shukla, 2022, Bashar et al., 2023]

Cubic BRIM (cBRIM) equations: Gradient descent with noise
 $\eta \sim \mathcal{N}(0, \sigma)$

$$\frac{d\tilde{x}_n}{dt} \propto -\frac{\partial \mathcal{H}_C(\mathbf{x})}{\partial x_n} + \eta$$

- ▶ 500 Uniform Random 3-SAT problems
[Ansótegui et al., 2009, Ansótegui et al., 2009]
 - ▶ N from 100 – 500
 - ▶ $\alpha = 4.25$
- ▶ Decreasing solution quality
- ▶ Success rate plateau



Cubic interactions alone aren't enough!

"Problem Agnostic" Gaussian Noise \rightarrow **stochastic SAT heuristics**

Focus on probSAT-like Make/Break distributions[Balint and Schöning, 2012]

For assignment $a : \mathbf{x} \rightarrow \{0, 1\}^N$:

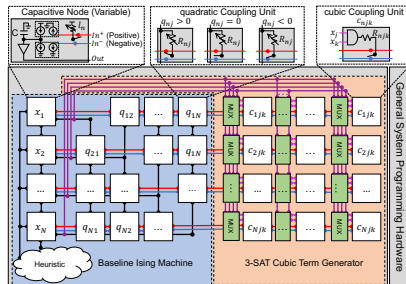
Definition (Make Count ($\mathcal{M}_n(a)$))

The number of **newly SAT** clauses from flipping $a(x_n) = \overline{a(x_n)}$

Definition (Break Count ($\mathcal{B}_n(a)$))

The number of **newly UNSAT** clauses from flipping $a(x_n) = \overline{a(x_n)}$

$\mathcal{M}_n(a) - \mathcal{B}_n(a) \rightarrow$ Net change in SAT clauses from flipping x_n



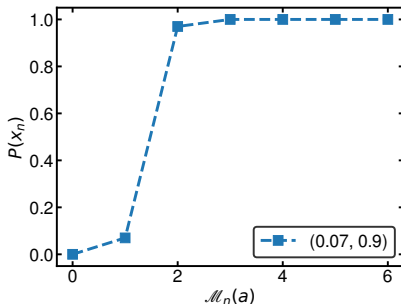
Make Only Heuristics: Biased Random Walk

First proposal: “Nonlinear biased random walk” (BRW) using make counts [Shim et al., 2018]

Define constants $p_{init}, p_{step} \in [0, 1]$

$$P(x_n) = \begin{cases} \min(1, p_{init} + p_{step}(\mathcal{M}_n(a) - 1)) & \mathcal{M}_n(a) \geq 1 \\ 0 & \text{otherwise} \end{cases}$$

- ▶ Parallel updates
 $x_n \sim \text{Bernoulli}(P(x_n))$
- ▶ Additional analog hardware \rightarrow
recover variable make counts
Shim et al. [2018]



Goal: industrial-like benchmarks. Focus on graph-like properties

Definition (Variable Degree [Friedrich et al., 2017])

The *degree* of SAT variable x_i is the number of occurrences of x_i in the formula

Definition (Degree Distribution [Friedrich et al., 2017])

The *degree distribution* $P(z)$ of a SAT instance gives the fraction of variables with degree z

Power Law distributions: $P(z) \propto z^{-\beta}$

Industrial instances exhibit Scale-Free (SF) structure ($\beta \in [2, 3]$)

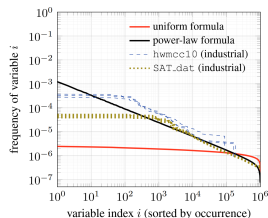
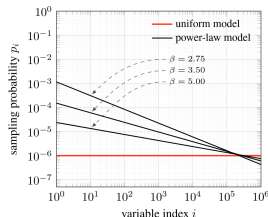
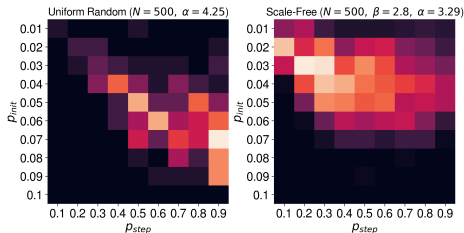


Figure: From [Friedrich et al., 2017]

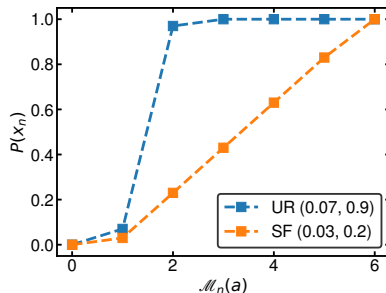
BRW Heuristic: Problem Structure



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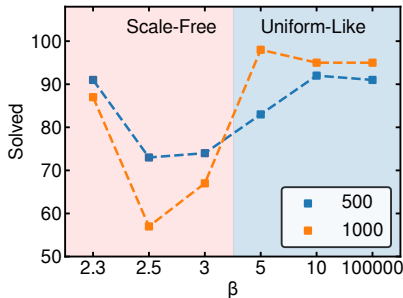


- Different degree distributions require *different functions*
- Tuned separately for UR and SF



Previous BRW results limited to Uniform Random (UR) [Shim et al., 2018]
Performance on Scale-Free (SF)?

- ▶ Generated 1200 3-SAT problems [Friedrich et al., 2017, Ansótegui et al., 2009]
 - ▶ $N \in \{500, 1000\}$
 - ▶ β from 2.3 – 100000
- ▶ ODE Simulation: Dynamical solver with discrete-time heuristics
- ▶ Poor SF performance for $\beta \in [2.5, 3]$, worse with $\uparrow N$



Conjecture: Considering $\mathcal{M}_n(a)$ alone insufficient
Inter-variable dependence \rightarrow non-trivial recovery
From dynamical system equations (with no noise):

$$\frac{d\tilde{x}_n}{dt} \propto -\frac{\partial \mathcal{H}_C(\mathbf{x})}{\partial x_n}$$

Can derive:

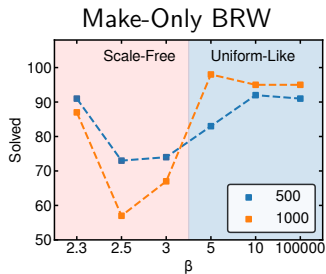
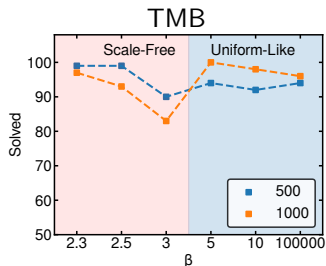
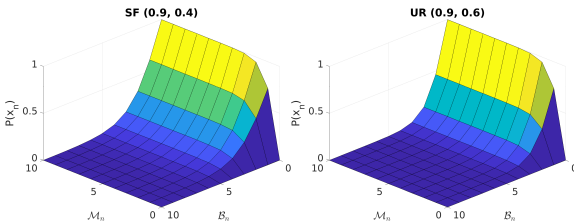
$$\frac{d\tilde{x}_n}{dt} \propto (1 - 2x_n) \times (\mathcal{M}_n(a) - \mathcal{B}_n(a))$$

Dynamical model \rightarrow Break counts recovery

“Tanh Make-Break” (TMB) Heuristic

$$P(x_n) = \tanh(c_m \mathcal{M}_n(a))(1 - \tanh(c_b \mathcal{B}_n(a)))$$

- Lack of range normalization
- Nonlinear threshold functions
- Ground state preservation
- Implementable in current-domain



Problem Suite: Generated 200 instances of 1000 variable problems

- ▶ 100 SF $\beta = 2.935$, $\alpha = 3.4$
- ▶ 100 UR $\alpha = 4.25$

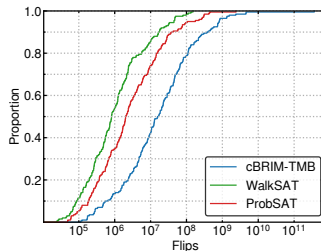
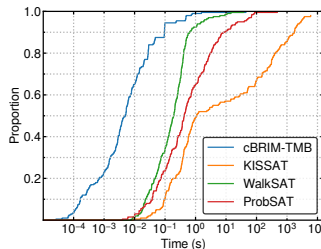
Solvers and Testing Configurations:

- ▶ **WalkSAT**: 20 restarts, 5 million flips per problem, default configuration (“best” heuristic)
- ▶ **KISSAT**, **ProbSAT**: 10,000 s timeout, default configuration
- ▶ **cBRIM-TMB**: 20 iterations per problem, 200 ms simulated timeout.
Used previous c_m , c_b values

Time/Flips to Solution (TTS/FTS) =

$$\begin{cases} \text{Time/Flips} & P(\text{Success}) \geq 0.99 \\ \text{Time/Flips} \cdot \frac{\log(1-0.99)}{\log(1-P(\text{Success}))} & \text{otherwise} \end{cases}$$

- ▶ cBRIM-TMB/SLS solvers able to solve all instances
- ▶ KISSAT unable to solve 4 Uniform Random before timeout
- ▶ WalkSAT, ProbSAT more “flip-efficient” than cBRIM-TMB
 - ▶ cBRIM-TMB flip rate:
 $\sim 3400 \text{ flips}/\mu\text{s}$
 - ▶ WalkSAT, ProbSAT flip rate:
 $\sim 5 - 6 \text{ flips}/\mu\text{s}$
- ▶ $\sim 500\times$ **Superior Flip Rate**
- ▶ $> 25\times$ **Speedup vs WalkSAT**



Conclusions:

- ▶ Augmented dynamical models promise large speedups over software
- ▶ Heuristic choice has a large impact on solution quality
- ▶ Problem structure is a necessary testing consideration

Future work:

- ▶ Hardware validation of results
- ▶ Broader heuristic testing/analysis
- ▶ Exceeding hardware limitations
- ▶ Larger (industrial) problem instances
- ▶ Application to other optimization/decision tasks

Thank You
Questions?

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